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Subject: Re: Compare Coyote Graphics Output with Function Graphics Output  
Posted by [Craig Markwardt](#) on Thu, 15 Dec 2011 17:05:30 GMT

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On Dec 15, 12:45 am, David Fanning <n...@dfanning.com> wrote:

> I would say that the major difference between the two  
> systems is that Function Graphics creates HUGE files by  
> default, whereas Coyote Graphics creates files that  
> are about the size of normal IDL graphics windows by  
> default.

David, by HUGE you mean the \*file size\* right? (and not the X/Y dimensions)

I'm surprised in this day and age IDL is still rasterizing its Postscript output instead of outputting vectors.

Craig

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