On Dec 21, 2:16 pm, desertdryad <dry...@gmail.com> wrote:
>> The simplest way is just to march through the entities
>> and keep track of the entities's bounds. This is how
>> cgDrawShapes works, when you set the AutoDraw keyword.
>
>>   FOR j=0,N_Elements(*entities)-1 DO BEGIN
>>   thisEntity = (*entities)[j]
>>   entityMinX[j] = thisEntity.bounds[0]
>>   entityMaxX[j] = thisEntity.bounds[4]
>>   entityMiny[j] = thisEntity.bounds[1]
>>   entityMaxY[j] = thisEntity.bounds[5]
>>   ENDFOR
>>   xrange = [Min(entityMinX), Max(entityMaxX)]
>>   yrange = [Min(entityMinY), Max(entityMaxY)]
>>   cgPlot, xrange, yrange, ...
>
>> Cheers,
>
>> David
>
> I think I get that. Thanks, David!!

PS - all the pieces are in the same directory.. I know GIS better than
I know IDL :)