On Jan 17, 1:33 pm, David Fanning <n...@dfanning.com> wrote:
> David Fanning writes:
>> Sorry, I meant to do that with log plots. :-)
>
> In case there is someone who doesn't have the Coyote Library
> installed, here is what the plot looks like. :-)
>
> http://www.idlcoyote.com/misc/log_blended_plot.png
>
> Cheers,
>
> David
>
> --
> David Fanning, Ph.D.
> Fanning Software Consulting, Inc.
> Coyote's Guide to IDL Programming:http://www.idlcoyote.com/
> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

WOW! Thanks a million David. I'm not too familiar with the cg*
routines, other than knowing they're used in the Astro Library (I see
many "% Compiled module:" statements a lot nowadays). I have a few
routines that do what your quick thing did, in fact I learned how to
do it from you: http://www.idlcoyote.com/code_tips/transpoly.html .
More than anything, I wanted to give these new function graphics a try
and see what the fuss was all about. In principle, I've seen a dozen
or so things in the help files that look pretty cool, but in practice
they're still so new that many (I would say easy) things are still not
doable. I've spent a few hours now on this, and have decided that,
while many of these new features are promising, their execution is
still quite lacking. I guess every step forward is two steps backward
--- back to square one!

Thanks again...
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