Subject: Re: Find pixel based on latitude/longitude. Posted by David Fanning on Thu, 26 Jan 2012 03:37:46 GMT View Forum Message <> Reply to Message

## Daniel Otis writes:

- > This is a very basic question, but I am struggling to find a good
- > solution. I have image arrays and want to find a pixel and a line
- > value based on a latitude and a longitude.

>

- > For example, a global SST array is 2D (8640x4320). I have a 1D array
- > of latitudes(4320) and 1D array of longitudes(8640). Based on depth
- > and other considerations, I have a latitude value and a longitude
- > value where I want to extract data and I need to find the closest
- > pixel.

>

- > I can't use a WHERE command because my desired lat/lon values don't
- > exactly correspond to those in the lat/lon arrays. I just want to find
- > the closest pixel in the 2D array based on the lat and lon that I
- > provide.

- > This seems simple, but I have not been able to find a good solution.
- > Any ideas are appreciated. Thanks.

latindex = Value\_Locate(lats, mylat) lonindex = Value\_Locate(lons, mylon) valueIwant = image[lonindex, latindex]

Cheers,

David

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Coyote's Guide to IDL Programming: http://www.idlcoyote.com/

Sepore ma de ni thui. ("Perhaps thou speakest truth.")