
Subject: Re: How 2 show animations.

Posted by [d.poreh](#) on Mon, 05 Mar 2012 08:24:54 GMT

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On Mar 3, 9:59 am, DavePoreh <d.po...@gmail.com> wrote:

> On Mar 2, 9:41 pm, Brian Wolven <brian.wol...@gmail.com> wrote:

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>> I use the approach described in the link below, combined with a shell script to manipulate the desired set of files.

>

>> How to make scientific movies with ffmpeg -<http://web.mit.edu/robyn/www/ffmpeghowto.html>

>

>> Script (bash):

>

>> #!/bin/bash

>

>> root=~/.your/path/goes/here/

>> mission=\$1

>> year=\$2

>

>> # Set working directory to the specified root [data] directory.

>> cd \$root

>> # Remove any existing temporary image symbolic links.

>> # Generate temporary image symbolic links to requested static image files,

>> # then generate animation from the sequentially numbered temporary images.

>

>> rm /tmp/img???.png

>

>> x=1; for i in ./\${mission}/\${year}/??/\${mission}_data_\${year}*.png; do counter=\$(printf %03d \$x); ln "\$i" /tmp/img"\$counter".png; x=\$((x+1)); done

>

>> ffmpeg -f image2 -r 6 -i /tmp/img%03d.png -b 3200k -y ./\${mission}_\${year}_data.mp4

>

>> # Set working directory back to original location.

>> cd -

>

> Thanks guys all. i did it with imagemagick and looks fine now. just a

> tiny question: is there any way to control the speed of coming images.

> to slow down or make it faster?

> Cheers,

> Dave

Thanks guys, i have solved that:

```
dave@dave:~/Desktop/animation$ convert *.png -delay 100 yy.gif
```

and it is much better now.

Thank you very much,

Cheers,

Dave
