
Subject: Re: How can I limit maximum value plotted with cgPlotS?

Posted by [Fabzi](#) on Wed, 07 Mar 2012 09:04:21 GMT

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On 03/07/2012 12:18 AM, David Fanning wrote:

> Probably because the Coyote Graphics System seems miraculous,
> given some of the other graphics systems. Hard to believe you
> have to think about anything. ;-)

I am a big fan of cg routines, but here I must add a word. One of the small problem of these routines is that they wrap the original IDL routines, and I've seen that for many students learning IDL this is a bit confusing: "should I read cgPlot documentation or IDL's plot documentation"?

For this specific post, for example, this is a plotS question, not a cgPlotS.

But, I agree, this is a **very** small drawback ;)
