
Subject: Re: using cgSurface to produce a scatter 3D plot with 4th dimension

Posted by [David Fanning](#) on Fri, 09 Mar 2012 14:37:36 GMT

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Sebastian Schäfer writes:

- > True, but I have 4 dimensions x,y,z,f(x,y,z) and Scatter_Surface only
- > accepts 3 so there is no way I can plot my data with that program. One
- > would need to extend Scatter_surface in order to do that (which I
- > can't), and as I said, that's two lines in gnuplot (4D, not 3D).

Well, really, this is a 30 second fix. But, I'm on my way to Hawaii and can't be bothered today! Maybe I'll work on this when I get back. Can't have gnuplot doing things IDL doesn't. ;-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
