
Subject: Re: Coyote graphics and GDL 0.9.2 (problem)
Posted by [Armando B.](#) on Sun, 25 Mar 2012 10:35:08 GMT
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>>
>> ENDIF ELSE Erase, thisColor
>>

Thanks for your answers! Now my "cgPlot" command works fine!
But all principal commands have many incompatibility-errors...
for example: cgOplot, cgSurface, cgLoadct...and more..

I will study all the differences of string-interpretation between GDL and IDL to fix most of *.pro files
:-)
