
Subject: Re: Coyote graphics and GDL 0.9.2 (problem)
Posted by [David Fanning](#) on Sat, 24 Mar 2012 23:58:22 GMT
[View Forum Message](#) <> [Reply to Message](#)

David Fanning writes:

```
>
> Armando B. writes:
>
>> does GDL-0.9.2 support Coyote IDL libraries?
>>
>> When I type for example:
>>
>> GDL> cgplot,indgen(10)
>>
>> terminal reports me this error:
>>
>> Compiled module: CGPLOT.
>> % CATCH: feature not implemented yet (FIXME!).
>> % Compiled module: SETDECOMPOSEDSTATE.
>> % Compiled module: DECOMPOSEDCOLOR.
>> % Compiled module: CGDEFAULTCOLOR.
>> % Compiled module: COLORSAREIDENTICAL.
>> % Compiled module: CGDEFCHARSIZE.
>> % Compiled module: CGDISPLAY.
>> % Compiled module: CGQUERY.
>> % Compiled module: CGERASE.
>> % Compiled module: CGCOLOR.
>> % Compiled module: STRSPLIT.
>> % Compiled module: UNIQ.
>> % Compiled module: CGSNAPSHOT.
>> % ERASE: Keyword parameters not allowed in call.
>> % Execution halted at: CGERASE      164 /home/nando/gdl
0.9.2/src/pro/coyote/cgerase.pro
>> %          CGDISPLAY      226 /home/nando/gdl-0.9.2/src/pro/coyote/cgdisplay.pro
>> %          CGPLOT        567 /home/nando/gdl-0.9.2/src/pro/coyote/cgplot.pro
>> %          $MAIN$
>>
>> What's wrong?
>
> On line 164 of cgErase, you can try changing the ERASE
> command on the line from this:
>
>   ENDIF ELSE Erase, Color=thisColor
>
> To this:
>
>   ENDIF ELSE Erase, thisColor
```

>

> That might work better in your version of IDL. :-)

I just did a quick search for "ERASE, COLOR=" and changed all the ones I found. This should make things easier for GDL users. Update probably available early tomorrow.

Let me know if there is anything else like this that is easily changed.

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
