Subject: Re: Coyote graphics and GDL 0.9.2 (problem)
Posted by wlandsman on Sat, 24 Mar 2012 23:30:27 GMT

On Saturday, March 24, 2012 6:49:07 PM UTC-4, Armando B. wrote:
> Hello,
>
> does GDL-0.9.2 support Coyote IDL libraries?
>
 The short answer is not completely.   GDL doesn't yet support CATCH for example.

  However, some of the incompatibilities are easily fixable.

  Line 164 of cgerase.pro has the call

  ERASE, Color=thisColor

and the Color keyword is not yet implemented in GDL.   However, GDL does recognize the Color (background) value when supplied as a parameter. So, change the line above to

  ERASE, thiscolor

and you will see your plot.   --Wayne