Subject: Re: The IDL way, summing variable sized slices of array. Posted by d19997919 on Wed, 04 Apr 2012 15:38:33 GMT View Forum Message <> Reply to Message On Wednesday, April 4, 2012 3:59:54 PM UTC+1, Russell wrote: > On Apr 4, 4:00 am, d19997...@gmail.com wrote: >> Hi. >> >> I've recently been learning how to use REBIN/REFORM etc. to do the heavy lifting rather than loops, (saving me at least an order of magnitude in execution time in some of the code I'm working with). I have a situation now where I don't know if it's possible to completely remove loops so I was hoping someone more experienced could illuminate me. >> >> In essence the problem is that I have a 3D array which I want to reduce to a 2D array by summing over elements of the first dimension. This wouldn't be an issue apart from the fact that the range of elements that I wish to sum over varies depending on the value of the second dimension. >> >> In code what I have at the moment looks a bit like: >> >> d=DBLARR(nt,nl,ne); Array of data >> t=DBLARR(nt); Array of "axis" values >> b=DBLARR(nl,2); Array of summation limits >> p=DBLARR(nl,ne); Array of answer >> >> :<<BIT OF CODE TO FILL THESE ARRAYS>> >> >> FOR i=0L.nl-1 DO BEGIN tmp=TOTAL(d[b[i,0]:b[i,1],i,\*],1); Sum elements >> p[i,\*]=tmp/TOTAL(t[b[i,0]:b[i,1]]); Store sum divided by sum of axis (i.e. get average value over summation range) >> ENDFOR >> RETURN,p >> Any help will be appreciated, >> >> Note whilst nl is not necessarily large in the cases I'll be looking at, i'm still interesting in "the IDL way" for this as part of my learning! >> >> Thanks. >> David > Not, sure... This sounds like the rare case were loops are useful. > BTW, I'm guessing you have a loop to fill the arrays? If so, then why

> Russell

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not stick this part in that loop?

Actually I've managed to eliminate loops in the other bit of code to fill the arrays (and this code actually consists of a few other functions).

One way I've thought of doing this is to create a logical array which has the same dimensions as d and is zero outside the b index range and 1 inside. I can then multiply d by this and then just sum over the whole array, seen as d is now zero outside the region of interest it shouldn't effect the result of the call to TOTAL.

Any tips on the best way to achieve this?