Subject: Re: Map Function Question Posted by lecacheux.alain on Thu, 19 Apr 2012 13:27:47 GMT View Forum Message <> Reply to Message

```
On 19 avr, 14:35, David Fanning <n...@idlcoyote.com> wrote:
> alx writes:
>> Well, it seems that the IMAGE function implicitly uses ASPECT_RATIO=1
>> and then adjust the position.
>> You can get the correct position by forcing ASPECT RATIO=0 in the
>> call.
>
>> im = IMAGE(scaledData, x, y, RGB TABLE=rgb, XRANGE=xrange,
>> YRANGE=yrange, GRID_UNITS='degrees', POSITION=[0.1,0.1,0.9,0.9])
>> print,im.convertCoord(x[0],y[0],/DATA,/TO_NORMAL)
       0.10000000
                     0.24925925
                                    0.00000000
>> im = IMAGE(scaledData, x, y, RGB_TABLE=rgb, ASPECT_RATIO=0,
>> XRANGE=xrange, YRANGE=yrange, GRID UNITS='degrees',
>> POSITION=[0.1,0.1,0.9,0.9])
>> print,im.convertCoord(x[0],y[0],/DATA,/TO NORMAL)
       0.10000000
                     0.10000000
                                    0.00000000
>>
>
>> One more thing being not clearly documented and which cannot be
>> guessed!
>
> Well, putting ASPECT_RATIO=0 in the call certainly
> changes the aspect ratio to *something*, although
> God only knows what it is. It is certainly not to
> what I asked for. And, whatever it is, the map
> I'm trying to put on top of the image seems
> to ignore it, too.
  Tell me again how you are using these routines
  to do science. It does seem a wonder to me!
>
>
  Cheers,
>
  David
>
>
> David Fanning, Ph.D.
> Fanning Software Consulting, Inc.
> Coyote's Guide to IDL Programming:http://www.idlcoyote.com/
> Sepore ma de ni thui. ("Perhaps thou speakest truth.")
>
>
What I understand:
```

When ASPECT RATIO is not specified, the IMAGE function scales the

(nx,ny) image array with equal pixel sizes in x and y, in accordance with POSITION keyword (i.e. the overall scale is given by (pos[1]-pos[0])/nx > (pos[3]-pos[2])/ny). Your POSITION values are therefore satisfied in only one direction.

When ASPECT_RATIO=0, the image function scales the array in both x and y direction, independently. But the image is distorted.

All this makes sense, but is not really explained in EXELIS doc. alx.