
Subject: Fast Filled Contour Plots

Posted by [David Fanning](#) on Tue, 17 Apr 2012 19:33:00 GMT

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Folks,

Yesterday I demonstrated a method for partitioning images that was anywhere from 5000 to 2 times faster than comparable filled contour plots and looked identical.

Today, it was requested that I show how to display the resulting image on a map. I have extended the original article to do so. You can find it here:

http://www.idlcoyote.com/graphics_tips/fastfill.php

As I was working on this, Chris Torrence graciously supplied some IDL 8.x code to do the same thing. I've included the code Chris sent me in the article. Unfortunately, it probably does more to expose the limitations of the new function graphics system than it does to illuminate the features. But, perhaps I have done something wrong. If anyone has suggestions (Alain?) for how I can fix this, I am all ears.

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
