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Subject: Re: colorbar question

Posted by [zolile mtumela](#) on Tue, 17 Apr 2012 18:29:49 GMT

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On Apr 17, 8:00 pm, David Fanning <n...@idlcoyote.com> wrote:

> zolile mtumela writes:

>> My problem is that, we have values between(1 to 5 mHz) lets say  
>> (2.1, 2.3,2.5,2.9,3.3,4.2,...)that correspond to these cities/mag  
>> stations. Each and every city has their value. I want a different  
>> color for each city and display that color at the color with their  
>> value. With xyouts,...,color=220, displays one color in all cities on  
>> the map. I want different for these cities and also represent using  
>> color bar.

>

> Yes. Color 220 is a \*particular\* color in the color table. It is  
> always the \*same\* color! Suppose your city colors range from 1.1 to 5.8.  
> You could scale these colors into the 256 values of the color table  
> by doing something like this:

>

> minCityClr = 1.1

> maxCityClr = 5.8

> XYOuts, ..., Color=BytScl(cityColor, MIN=minCityClr, MAX=maxCityClr)

>

> Now, your colors will look something like this:

>

> Print, BytScl(2.1, MIN=minCityClr, MAX=maxCityClr)

> 54

> Print, BytScl(2.3, MIN=minCityClr, MAX=maxCityClr)

> 65

> Print, BytScl(2.5, MIN=minCityClr, MAX=maxCityClr)

> 76

>

> This way, you are at the mercy of your color table. So

> I wouldn't do it this way. I would probably just make

> a vector of colors with the right number of colors:

>

> cityColors = ['red', 'green', 'purple', ...]

>

> And do it in a loop:

>

> FOR j=0,numCities-1 DO cgText, city\_lon[j], city\_lat[j], \$

> city\_name[j], Color=cityColors[j]

>

> And, yeah, I'd be using Coyote Graphics routines. :-)

>

> Cheers,

>

> David

>  
> --  
> David Fanning, Ph.D.  
> Fanning Software Consulting, Inc.  
> Coyote's Guide to IDL Programming:<http://www.idlcoyote.com/>  
> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Thank you a lot. I will study this program!!

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