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Subject: Re: Reverse engineering the new graphics PLOT() margin property?

Posted by [David Fanning](#) on Fri, 13 Apr 2012 21:00:51 GMT

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jimmyleependleguy@gmail.com writes:

- > If you are fearless, don't mind rolling up your
- > sleeves and perhaps your pantlegs, and enjoy the
- > thought of diving deep (well, just 6 routines deep)
- > into the "internal" .pro routines, it's pretty
- > straightforward to answer the question "How?"

Thanks for explaining the innards of the function graphics system. It's the first time I've ever heard it explained with good humor instead of foul language, and I can't tell you how grateful I am for that!

This may go down as one of those "classic" posts of the IDL newsgroup. I hope so. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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