Subject: Re: Deleting cgSurface windows
Posted by David Fanning on Thu, 26 Apr 2012 15:11:05 GMT

David Platten writes:

> I would like to be able to delete all the cgSurface windows that I have open.
>
> I know that I can easily delete all open cgWindows:
> cgDelete, /All
>
> I can also easily delete all open "regular" windows:
> WHILE !D.WINDOW NE -1 DO WDELETE, !D.WINDOW
>
> Is there an equivalent for windows that are created with cgSurface? I know that cgSurface isn't
really just a window, but it would be really useful to be able to programmatically delete them.

Widget_Control, /Reset

Will get rid of all widget windows, including cgSurface windows.

Cheers,

David

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Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
Sepore ma de ni thui. ("Perhaps thou speakest truth.")