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Subject: Re: A little help

Posted by [Yngvar Larsen](#) on Thu, 10 May 2012 11:09:02 GMT

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On Thursday, 10 May 2012 11:00:49 UTC+2, Konstantinos wrote:

> Dear All,  
> Lets suppose that i have the folowing matrix lets call it A (14  
> columns  
> 16 rows) with elements as follows  
> 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0  
> 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0  
> 1 1 1 1 0 0 0 0 0 0 0 0 2 2 2 2  
> 1 1 1 1 0 0 0 0 0 0 0 0 2 2 2 2  
> 1 1 1 1 0 0 0 0 0 0 0 0 2 2 2 2  
> 1 1 1 1 0 0 0 0 0 0 0 0 2 2 2 2  
> 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0  
> 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0  
> 5 5 0 0 7 7 0 0 0 0 0 0 0 0 0 0  
> 5 5 0 0 7 7 0 0 0 0 0 0 0 0 0 0  
> 0 0 0 0 0 0 0 0 0 0 0 0 3 3 3 3  
> 0 0 0 0 0 0 0 0 0 0 0 0 3 3 3 3  
> 6 6 0 0 8 8 0 0 0 0 0 0 3 3 3 3  
> 6 6 0 0 8 8 0 0 0 0 0 0 3 3 3 3  
>  
> What i want to do is to make a matrix B (8 columns 8 rows) such as  
>  
> 1 1 1 1 2 2 2 2  
> 1 1 1 1 2 2 2 2  
> 1 1 1 1 2 2 2 2  
> 1 1 1 1 2 2 2 2  
> 5 5 7 7 3 3 3 3  
> 5 5 7 7 3 3 3 3  
> 5 5 8 8 3 3 3 3  
> 5 5 8 8 3 3 3 3  
>  
> I cant think of anything  
> I ll appreciate any help  
> Thank u in advance  
> Kostas

This looks like some kind of game. You need to specify the rules in order to solve this in general.

PS: I assume one "3" too much in your A matrix, and four of the "5"s in B should really be "6"?

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Yngvar

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