
Subject: Re: simplest contour & .png

Posted by [Paul Van Delst\[1\]](#) on Mon, 30 Apr 2012 14:49:25 GMT

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On 04/26/12 11:08, David Fanning wrote:

> Leslie Moy writes:

>

>> It works if I get rid of '/discrete' to the cgcolorbar command.

>> Also, i use 'create_png' not 'output'. My version didn't recognize

>> 'output'. Is this a new command? (I haven't updated in a while).

>

> Yes, you must update frequently to stay on top of things. :-)

>

> There are many ways to hear about updates: Twitter, RSS Feeds,

> Facebook, and Google +. All will alert you to new features,

> articles, and code. The best way to keep current is to use

> the SVN repository here:

>

> <http://idl-coyote.googlecode.com/svn/>

Does the "coyote_library_1.12.5" tag include these latest updates?

I.e. from:

http://idl-coyote.googlecode.com/svn/tags/coyote/coyote_library_1.12.5

?

The google-code repo browser is pretty brain dead regarding timeline browsing and the "committed changes" list doesn't have any entries for tag creation.

Your library is part of our repository as well and, as such, I'd rather provide a tagged version than one from trunk.

The last tagged version mentioned on your project page is v1.11.0 (from 03 March)

cheers,

paulv

p.s. I really like the "Issues" page on your google code site. Of the idl-coyote project it states:

"This project

currently has no issues." Man... I lay awake at night dreaming about reaching that stage with my software projects.

:oD

>

> The most current versions are in /trunk/coyote.
>
>> Btw, why is choosing 12 colors significant? (I chose it because that
>> was the value you have in your book's example). When would i have to
>> use your first suggestion?
>
> It's not significant. It's what I thought you wanted.
> Choose any number you like, up to 256.
>
>> My first post! Thank you very very much.
>
> Hooray! ;-)
>
> Cheers,
>
> David
>
>
