Subject: Re: Interpol asymmetric?
Posted by Kenneth P. Bowman on Fri, 25 May 2012 17:52:55 GMT
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In article <bd3a5af7-01f3-47e5-94fe-d6b1078f286f@x6g2000pbh.googlegroups.com>, Christian <christian.veenstra@gmail.com> wrote:

- > I've traced some problems to an unlikely source... For me, INTERPOL
- > does not always work symmetrically when using the quadratic setting!
- > (ie the reverse of the output from reversed input is not the same as
- > the regular output). From the definition of what it's (supposed to be)
- > doing in the documentation it seems that it should.

>

- > For example, if I enter:
- > test = [0,1,2,3,4,5,5,4,3,2,1,0]
- > plot, interpol(test, 100,/quad), psym=5
- > oplot, interpol(test,100)

>

- > I find that the peak produced by /quad is lopsided, with an extra
- > bulge on the right hand side. This is using IDL 7.0. Presumably
- > other people experience the same phenomena? I couldn't find any
- > reference to this on the web is this a known problem or maybe I
- > misread the documentation? Any workaround? I would prefer to get
- > what the left-hand side of this simple example looks like, but on both
- > sides...

Quadratic interpolation uses three points, so the interpolation is necessarily asymmetric.

That is, when you are interpolating in the interval between two points [x(i), x(i+1)], does the third value come from the point to the left of the left-hand point x(i-1), or to the right of the right-hand point x(i+2)?

I don't know which one INTERPOL uses, but in general you will get different results if you reverse the data.

If symmetry is required, try odd-order interpolation (linear or cubic).

Ken Bowman