
Subject: Dynamic range in morphological operations
Posted by [Fraser Watson](#) on Mon, 04 Jun 2012 12:01:43 GMT
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I'm using MORPH_TOPHAT on a 2D image with a dynamic range of roughly 0-13000 and the IDL morphology functions seem to insist on a grayscale range (0-255). Is there any way around this as I am losing a lot of detail when reducing the dynamic range of my images.

Cheers,
Fraser
