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Subject: Object widget?

Posted by [Russell Ryan](#) on Fri, 22 Jun 2012 22:38:08 GMT

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Hi gang, I have a conceptual question. I've been developing a GUI to do some processing and modeling of astronomical images for a while now, which has gotten too "spaghettified" for my taste and so it's time for an overhaul. Since I'm about to rewrite ~10,000 lines of code to clean up all sorts of "features", I wanted to know what the virtues of writing this code as an object?

Thanks!

Russell

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