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Subject: Re: Widget Object graphics code crashes V8.2  
Posted by [wlandsman](#) on Thu, 28 Jun 2012 20:25:43 GMT

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Thanks for the suggestion, but the crash still occurs with garbage collection disable. Cheers,  
--Wayne

>  
>  
> Automatic garbage collection creating garbage? :-)  
>  
> Try to run your session with 'x=heap\_refcount, /disable' (automatic garbage collection  
disabled).  
>  
> regards,  
> Lajos

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