
Subject: Re: Widget Object graphics code crashes V8.2
Posted by [wlandsman](#) on Thu, 28 Jun 2012 20:25:43 GMT
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Thanks for the suggestion, but the crash still occurs with garbage collection disable. Cheers,
--Wayne

>
>
> Automatic garbage collection creating garbage? :-)
>
> Try to run your session with 'x=heap_refcount, /disable' (automatic garbage collection disabled).
>
> regards,
> Lajos
