
Subject: Re: overwrite output to screen; unix vs windows
Posted by [David Fanning](#) on Wed, 27 Jun 2012 16:03:54 GMT
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jdeast@gmail.com writes:

> Hmm... that looks like swatting a mosquito with an a-bomb. Surely there's a simpler way, like my working unix example?

Really!? It's three lines of uncomplicated code, compared to one line of really complicated code. Seems a good trade-off to me. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>
Sepore ma de ni thui. ("Perhaps thou speakest truth.")
