
Subject: Re: idlde unuseable under linux ?

Posted by [penteado](#) on Tue, 03 Jul 2012 22:41:09 GMT

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Is this using the computer locally or over the network? On which IDL version?

I use idlde all the time under linux. It is possible for it to run well, even with many simultaneous users (in that particular case, in an SLES11SP1 x86_64 system I manage). I still see it broken on some systems (particularly when using object graphics). It varies a lot depending on the combination of IDL version, graphics driver, and a bunch of system libraries. It is not hopeless, but it can be a lot of work to fix.

On Jul 3, 9:19 am, peko <koch.peerjoac...@googlemail.com> wrote:

> Hi,

>

> we are using idl also on our HPC cluster.

> All machines are running SuSE SLES11SP1 (x86_64).

> One user wrote an request, that his idl session is crashing frequently.

> So I tested it at his desk - it took 5min until the gui was useable (for a moment). Just starting idlde took 32GB memory. Every click takes endless.

> Has anybody found a work around or settings making it usable ?

> Not every user can work at the cli only ...

>

> Thanks, Peer
