
Subject: Re: Google Static Maps in IDL

Posted by [David Fanning](#) on Wed, 11 Jul 2012 21:37:46 GMT

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David Fanning writes:

> To this end, I built a small object that exposes quite
> a bit of the Google Static Map API:
>
> <https://developers.google.com/maps/documentation/staticmaps/>

I've been having a couple of problems with this today.
Does anyone have any special knowledge of firewalls?
This seems to be a firewall issue to me.

I use the IDLnetURL object to connect to the Internet.
My NASA client is having a problem connecting to the Google
static map location and retrieving a map. The command
we use looks like this:

```
cmd = 'http://maps.googleapis.com/maps/api/staticmap?' + $  
      'center=35.8271,-106.6480&zoom=12&size=640x390' + $  
      '&motype=satellite&sensor=false&format=png32'  
netObj = Obj_New('IDLnetURL')  
void = netObj -> Get(URL=cmd, FILENAME='gmap.png')  
Obj_Destroy, netObj
```

We get the following error message when we issue this command:

```
IDLNETURL::GET: CCurlException: Error: Http Get Request Failed.  
Error = Failed writing body (0 != 11946), Curl Error Code = 23..
```

However, if we issue this command:

```
cmd = 'http://www.idlcoyote.com/misc/toucan.png'  
netObj = Obj_New('IDLnetURL')  
void = netObj -> Get(URL=cmd, FILENAME='gmap.png')  
Obj_Destroy, netObj
```

We have no problem whatsoever.

Are the properties on the end of the Google URL giving
us problems with the NASA firewall, do you think?

I appreciate any help you can give.

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
