
Subject: Re: volume() for function graphics?

Posted by [David Fanning](#) on Wed, 11 Jul 2012 16:57:33 GMT

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Chris Torrence writes:

> There just wasn't much demand for 3D volume rendering
> with new graphics. So we didn't bother to document or
> ship the routine.

Ah, this explains why the Colorbar function still
doesn't work. Nobody uses it. ;-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
