
Subject: Re: Crashing in IDL8.2 with IDLgrROI, THICK>1 and LINE_QUALITY=1
Posted by [wtt](#) on Fri, 20 Jul 2012 11:08:59 GMT

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On Friday, July 20, 2012 6:53:05 AM UTC-4, wtt wrote:

> Dear Colleagues,

>

> I was wondering if anyone was experiencing some crashes with IDL 8.2 involving object graphics and the high-quality lines. Specifically an IDLgrROI object with only a single point.

Just a note: the crash is actually a workbench-level crash ("The application IDL unexpected quit..." from Mac OS), not an IDL error crash.

wtt
