
Subject: Re: KILL_NOTIFY Programs

Posted by [Robert Moss](#) on Mon, 03 Feb 1997 08:00:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Scott Koch wrote:

>
> Does anybody out there have any experience using the KILL_NOTIFY keyword
> in the IDL widget_base command? I would like to use it in my IDL widget
> application, but the KILL_NOTIFY program I specify never seems to execute
> when the given base widget is destroyed.

>
> Has anybody else experienced this, or am I suffering from operator error?

>
> Scott Koch

KILL_NOTIFY is useless if you are using XMANAGER to process widget events. Use the CLEANUP keyword to XMANAGER instead. See the online help for KILL_NOTIFY.

--

Robert M. Moss, Ph.D. - mossrm@texaco.com - FAX (713)954-6911

This does not necessarily reflect the opinions of Texaco Inc.
