
Subject: Re: IDL - OS X Mountain Lion
Posted by [dre1138](#) on Thu, 09 Aug 2012 17:47:17 GMT
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On Thursday, July 19, 2012 2:23:40 AM UTC-6, Stefan wrote:

> Hi
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> With the upcoming release of Mountain Lion (presumably next week) I was wondering if I will
have any troubles with my IDL 8.1 when I upgrade immediately. Has anyone tested it with the
Golden Master or any Beta versions yet?
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>
> thanks
>
> :)

Hi Stefan and Mac users,

To all those who asked about X11 and Mountain Lion, there is some news. Exelis VIS has found that IDL graphics have problems running on XQuartz version 2.7.2. You might see errors such as "failure to acquire window rendering context" or an outright crash. It is recommended that IDL customers stick with 2.7.1 or earlier for the time being.

Since Apple no longer ships X11 with OS X, users will have to install XQuartz themselves. Much like Java, the OS will direct the user to the download site, so consider finding and installing XQuartz 2.7.1 instead.

One can uninstall 2.7.2 by deleting /Applications/Utilities/X11.app and the /opt/X11 folder. As always, trust but verify (via the web).

Unofficial, personal commentary... In my experience, without knowing the results of actual timing tests, Mountain Lion does feel appreciably faster. For what it's worth, so far for me with my work and home Macs, Mountain Lion has been a good update - better than the initial Leopard and Lion releases.

Cheers,
Doug
Exelis VIS
