
Subject: Re: Copying a hash

Posted by [David Fanning](#) on Mon, 06 Aug 2012 23:41:12 GMT

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Paul van Delst writes:

- > Bummer. To be honest, I'm not sure what the correct behaviour should be. Recursively copy all the components? I guess if
- > we think of the numbers and strings as objects also, then the answer should probably be yes....
- ? Why duplicate one type
- > of object (int, float, or string) but not another (hash or list)? Still... it just doesn't seem right.

I think this takes us back to the need for a "deep copy" in objects.

http://www.idlcoyote.com/tips/copy_objects.html

But, we have only been requesting it for 9 years, I see by the date on the article. I think the standard is 12 years before they either fix the problem or consign the requester to the loony bin. :-)

Cheers,

David

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David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
