Subject: Redisplaying Large Images in WIDGET_DRAW (PIXMAP ?)
Posted by axel on Sat, 15 May 1993 03:16:51 GMT

I am working on an application,where I would like to redisplay
a large image, after changing a plot overlay in a draw widget.
TV works but takes forever. Since the image must be stored
in a pixmap somewhere (I assume scrolling is implemented this
way) there must be a way to recopy this pixmap back to the
display window. Right ?

Can anyone give me a hint on how to approach this problem.

Thanks

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