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Subject: Re: tlb\_frame\_attr in Mac

Posted by [David Fanning](#) on Thu, 16 Aug 2012 23:23:03 GMT

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rryan@stsci.edu writes:

> I am developing a widget, and I wanted to make it so that the TLB cannot be resized. I saw the tlb\_frame\_attr keyword for widget\_base and set it to what seems appropriate. But, it doesn't appear to do anything. After a bit of googling, it sounds like this is a "feature" of the Mac window system. Can anyone confirm that that TLB\_FRAME\_ATTR does not work for Mac?

>

> Here is my print to version:

>

>

>

> IDL> help,!version,/structure

> \*\* Structure !VERSION, 8 tags, length=104, data length=100:

> ARCH        STRING   'x86\_64'

> OS         STRING   'darwin'

> OS\_FAMILY   STRING   'unix'

> OS\_NAME     STRING   'Mac OS X'

> RELEASE     STRING   '8.1'

> BUILD\_DATE   STRING   'Mar 9 2011'

> MEMORY\_BITS  INT       64

> FILE\_OFFSET\_BITS

>            INT        64

>

> I just want to make sure I'm not doing something stupid here.

I think on X Windows systems, in general, the TLB frame attributes have always been treated as gentle "suggestions" (almost always ignored), rather than as strict commands.

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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