Subject: Re: Random number generators in IDL Posted by mal3p on Fri, 07 Feb 1997 08:00:00 GMT

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Michael A. Lefsky (mal3p@faraday.clas.Virginia.EDU) wrote:

As many of you pointed out, I ignored the need to check the seed given to the random number generator. I had always assumed that the time variable that is used as the default "seed" value changed relatively quickly- it doesn't- I run a routine that generates 1000 random numbers at once, and I can easily call it twenty times or more before the default seed changes.