Subject: Re: Off-kilter z-axis label in function graphics?
Posted by Mark Piper on Mon, 10 Sep 2012 15:14:20 GMT
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On Saturday, September 8, 2012 5:22:54 AM UTC-6, David Grier wrote:

> I've noticed that the z-axis label in three-dimensional function graphics often (always?) is rendered parallel to the x-y plane, rather than being oriented vertically. This isn't at all what I want, and I can't seem to fix it by setting the text_orientation property for the axis. As a work-around, I've been omitting the z-axis title and filling in the text with a text() object, which is an awful kludge. What's the right way?

Hi David,

Yup, this is a bug in IDL 8.2. It has been fixed in IDL 8.2.1, though, which will be released at the end of the month.

mp