Subject: Basic cgMap and cgMapPlotS tutorial Posted by Brian Daniel on Mon, 17 Sep 2012 17:26:32 GMT

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I've never worked much with maps in IDL, so now that I need to, I thought I'd start with the Coyote tools. From the documentation, the cgMapPlotS object seems like exactly what I need, which is to plot specific lat/lons onto a map with continents or other shapefiles on top.

Here's my code:

```
center_lat = 36.099510
center_lon = -5.3362050
latXRange = [35.905270, 36.171590]
lonYRange = [-5.6205900, -5.0512100]
```

; Create cgMap object
oMap = Obj_New('cgMap', 'UTM', /LatLon_Ranges, \$
Center_Latitude=center_lat,Center_Longitude=center_lon,\$
XRange=latXRange,YRange=lonYRange, /Window,\$
Position=[0.05,0.95,0.05,0.95],Title='cgMap Test',Land_Color='brown')

print, latXRange, lonYRange

The above code prints:

4669305.1 4713144.8 -801136.78 -722963.25

So latRange and lonRange's values were changed, I'm assuming to be in units of meters. center_lat/lon values are unchanged. Then, I attempt to create a cgMapPlotS object to plot the center_lat and center_lon position with a symbol:

oMapPlotS = Obj_New('cgMapPlotS', oMap, color='red', Lats=center_lat, Lons=center_lon, PSym=1)

I get the following error:

CGMAPPLOTS::INIT--> CGCONTAINER::INIT: Incorrect number of arguments.

The only argument asked of cgMapPlotS is that of a cgMap object, which I provided. What am I missing?

Thanks in advance!

-Brian