
Subject: Re: Colorbar with fixed level and color
Posted by [Rosie](#) on Fri, 14 Sep 2012 15:13:12 GMT
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On Friday, September 14, 2012 2:58:11 PM UTC+1, David Fanning wrote:

```
> Rosie,
>
>
>
> You may prefer this color bar:
>
>
>
> nl=19;  nl,number of level
>
> level=findgen(nl)*.5-4.5
>
> names = String(level, Format='(f0.1)')
>
> names[[0,18]]=" "
>
> names[Indgen(9)*2+1] = " "
>
> names[0] = '<-4.5'
>
> names[18] = '>4.5'
>
> cgerase
>
> cgLoadCT, 25, NColors=20, Bottom=1, /Brewer
>
> cgColorBar, NColors=18, Bottom=2, Division=18, $
>
>   Range=[Min(level),Max(level)], TickNames=names, $
>
>   TickLen=1.0, OOB_Low=1, OOB_High=20
>
>
>
> Cheers,
>
>
>
> David
>
>
>
>
```

>
>
>
> --
>
> David Fanning, Ph.D.
>
> Fanning Software Consulting, Inc.
>
> Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>
>
> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Dear David,

Such a nice colour table !!

Regards,
