
Subject: Re: weird behavior of Triangulate
Posted by [David Fanning](#) on Fri, 14 Sep 2012 12:17:23 GMT
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Yngvar Larsen writes:

- > Personally, I always reverse the data when I read from disk,
- > such that [0,0] is in the lower left corner the IDL way. I
- > can then treat x and y coordinates the same way.

This is what I do, too. I had some code that could figure this out, but then I took it out, deciding that if people couldn't tell if their data was upside down on their own, my pointing it out to them probably wouldn't help much. ;-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>
Sepore ma de ni thui. ("Perhaps thou speakest truth.")
