
Subject: Coyote Updates

Posted by [David Fanning](#) on Thu, 13 Sep 2012 15:52:10 GMT

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Folks,

Just a reminder that if you haven't updated your Coyote Library in awhile, this would be a good time to do so. There have been many changes in the mapping routines in the past few weeks as I have been concentrating on map work in my job. And, JD even found a bug in cglImage, which has been fixed. You can find the latest version of the Library here:

http://www.idlcoyote.com/programs/zip_files/coyoteprograms.zip

Or, here:

<http://idl-coyote.googlecode.com/>

I have added several new articles in the past week. Those of you struggling as I did (four days of effort!) to navigate images with the new IDL 8.2 Map function will appreciate this article on how it *can* be done (despite what you thought at the end of day three!):

http://www.idlcoyote.com/ng_tips/mapnogrid.php

I have also introduced a new Coyote Graphics map program, named cgWarpToMap, that implements a Map_Patch like functionality. That is, you can specify your data as one or two dimensional arrays, in which each point is associated with a latitude and longitude value. The resulting warped or gridded array can easily be displayed on a map. This article explains how the new program can be used:

http://www.idlcoyote.com/map_tips/warptomap.php

If you run the program accompanying the article, you will **definitely** need to update your Coyote Library!

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
