Subject: Re: Basic cgMap and cgMapPlotS tutorial Posted by Brian Daniel on Wed, 19 Sep 2012 19:36:25 GMT

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On Monday, September 17, 2012 1:26:32 PM UTC-4, Brian J. Daniel wrote:

> I've never worked much with maps in IDL, so now that I need to, I thought I'd start with the Coyote tools. From the documentation, the cgMapPlotS object seems like exactly what I need, which is to plot specific lat/lons onto a map with continents or other shapefiles on top.

```
>
>
  Here's my code:
>
>
>
  center_lat = 36.099510
>
  center_lon = -5.3362050
>
  latXRange = [35.905270, 36.171590]
>
  lonYRange = [-5.6205900, -5.0512100]
>
>
>
>
  ; Create cgMap object
>
  oMap = Obj_New('cgMap', 'UTM', /LatLon_Ranges, $
>
   Center_Latitude=center_lat,Center_Longitude=center_lon,$
>
>
   XRange=latXRange,YRange=lonYRange, /Window,$
>
>
   Position=[0.05,0.95,0.05,0.95], Title='cgMap Test', Land_Color='brown')
>
>
>
>
  print, latXRange, lonYRange
>
>
  The above code prints:
>
>
      4669305.1
                     4713144.8
>
>
      -801136.78
                    -722963.25
>
>
>
```

```
>
> So latRange and lonRange's values were changed, I'm assuming to be in units of meters.
center_lat/lon values are unchanged. Then, I attempt to create a cgMapPlotS object to plot the
center_lat and center_lon position with a symbol:
>
>
> oMapPlotS = Obj_New('cgMapPlotS', oMap, color='red', Lats=center_lat, Lons=center_lon,
PSym=1)
>
>
>
> I get the following error:
>
>
>
  CGMAPPLOTS::INIT--> CGCONTAINER::INIT: Incorrect number of arguments.
>
>
> The only argument asked of cgMapPlotS is that of a cgMap object, which I provided. What am
I missing?
>
>
> Thanks in advance!
> -Brian
Whew! I thought I was going crazy. Thanks for the update.
```