
Subject: RE: colorbar to display the 0 in the middle
Posted by [David Fanning](#) on Sun, 30 Sep 2012 23:47:28 GMT
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larsonej writes:

> I have a very simple question that I am having trouble finding an answer to. It is related to this post however. I have a contour map with defined contours in log scale. that go from -4 to 4. I want to make a colorbar to go with it. However, putting the min range = -4 and the max range = 4 and setting /log or /ylog gives me a colorbar that stays positive. Any thoughts? Is there an easy way to do this, or do I have to create a positive and negative colorbar next to each other?
>

I suppose you could do this:

```
IDL> cgcolorbar, range=[1./1e4,1e4], /xlog
```

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
