## Subject: Re: Scale many regions in one image without using xroi Posted by Brian Daniel on Tue, 09 Oct 2012 15:20:48 GMT

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```
Without knowing all the gritty details, I suggest that given a scaling factor (xscale, vscale),
s2 = size(array2)
scale_array2 = Congrid(array2, s2[1]*xscale, s2[2]*yscale)
Optionally, you can crop your carray2 back to the original size.
new s2 = size(scale array2); new dimensions
tmp = Shift(carray,-1.0*(new_s2[1]-s2[1])/2.0,-1.0*(new_s2[2]-s2[2])/2.0); shifts to new 0,0
location
crop\_scale\_array2 = scale\_array[0,s2[1]-1,0,s2[2]-1]; crop\_scale\_array2 = scale\_array[0,s2[1]-1,0,s2[2]-1];
-Brian
On Monday, October 8, 2012 9:12:52 AM UTC-4, (unknown) wrote:
> Hi,
>
>
  I've been searching all morning and can't find an answer to a problem
  I'm having:
>
>
>
  I have two 2-D arrays which have clusters of 1s in an array of 0s.
  I'm interested these clusters (shapes). Some of the shapes are
>
  present in both arrays, some are missing from one or the other and in
>
  array 2 the shapes are too small. I want to scale up the shapes in
>
  array 2 so that the coincident shapes are the same size in both
  arrays. I can use label region to find the shapes and calculate a
>
  correction factor. I just need a way to scale the shapes, presumeably
> by growing them from a central point.
>
>
```

Any ideas? I want to include this in a program which loops round

```
> hundreds of images so using XROI is not really an option...
>
>
> Thanks in advance.
>
>
> AA
```