Subject: Re: Surface/shade_surf problem on IDL 7.1 / Lion OS ??
Posted by Steve Daal on Tue, 16 Oct 2012 15:35:09 GMT
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That did it!!

I set device, decomposed=0 and restarted IDL & X11. I had to exit IDL otherwise kept giving grey
even after resetting the session. Coyote graphics work well now, too. I am not sure why they didn't
work before.

Thanks a lot David.

Cheers.
Steve