
Subject: Re: Dialog_Pickfile Whack-a-Mole
Posted by [Mark Piper](#) on Fri, 12 Oct 2012 21:58:10 GMT
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On Thursday, October 11, 2012 8:17:36 AM UTC-6, Yngvar Larsen wrote:

>

> For 10+ years, I've been wondering why IDL GUI programs must look like 1985. My guess was that nobody at RSI/ITT/Exelis cares because they all use Windows. But I would be glad to be proven wrong!

>

I was hoping someone would bring this up, since it's the root of the DIALOG_PICKFILE issue. We need a new widget system in IDL. It will undoubtedly not be a drop-in replacement for the current widget system. Should the new system be a desktop system (using, e.g., GTK or Qt), or should it be webified (using, e.g., WebGL)? We need to think about this carefully; I don't want to develop something that will be obsolete in five years.

What do you think?

mp

P.S. Most of my development is done on Linux. It's not so pretty, but it works.
