
Subject: Re: new graphics legend function: problems with symbol fill color
Posted by manodeep@gmail.com on Thu, 25 Oct 2012 21:25:40 GMT
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On Thursday, October 25, 2012 3:43:14 PM UTC-5, Coyote wrote:

> Manodeep writes:

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>> Arghh. So that's something that presumably got fixed since my version of IDL 8.0. *sigh*

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> "Fixed" is probably going too far. "Better", certainly. But, I'm sticking with Coyote Graphics for at least a little while longer. :-)

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> Cheers,

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> David

Fair point :) -- "better" but not quite "fixed" yet. And going by my luck these days, I could reasonably assume that (almost) everything is broken in v8.0 function graphics.

All I needed was a semi-transparent colored region and IDL 8.0 function graphics was the easiest solution I came up with. Turns out, not so easy after all !!

I will go back to my corner of Direct Graphics...

Cheers,
Manodeep
