## Subject: Re: 32-bit Unsigned Integers, Was: Unsigned Integers - How?
Posted by James Tappin on Tue, 11 Feb 1997 08:00:00 GMT

It has come to my attention that in my post explaining how to handle
unsigned 32-bit integer arrays I allowed some artefacts to enter the
displayed code: namely the string "$<3>" at the end of some lines. This is
not a part of the line it is just the result of a bug in IDL's
line-editing options. (In fact it's only in the two print lines which are
only there to illustrate what is happening).

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