Subject: Re: Don't retrieve !D.Y_VSIZE too quickly
Posted by lecacheux.alain on Sun, 04 Nov 2012 12:09:46 GMT
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Le dimanche 4 novembre 2012 12:56:42 UTC+1, wlandsman a écrit :
> Yes.   It is definitely only a problem with IDL on a Mac (though I'd still call it an IDL problem rather than a Mac OS x one.)
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>
> getprimaryscreensize() is a Coyote program, though for the Mac it is equivalent to Device, Get_Screen_Size=theSize   It is based on the discussions in this thread http://tinyurl.com/adz4v8p.
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> --Wayne
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> On Sunday, November 4, 2012 3:38:54 AM UTC-5, alx wrote:
>
>> Le dimanche 4 novembre 2012 02:59:03 UTC+1, wlandsman a écrit :
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>> More likely a MacOS problem than an IDL one.
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>> By the way, what "getprimaryscreensize()" function is exactly doing (that is not a standard IDL function)?
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>> Cheers,
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>> alain.

The observed delay might be related to garbage collection of the object that is created within the call of getprimaryscreensize().
In 'testwin', you might exchange this function with original IDL's get_screen_size to check whether a delay is still there.
Alain.