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Subject: Z-Buffer

Posted by [J.D. Smith](#) on Mon, 10 Feb 1997 08:00:00 GMT

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Dear Experts of the Buffer Z;

I am trying to overlay an image created in the z-buffer with axes produced outside the z-buffer (to avoid pixelation and make nice-looking output) in a postscript image. The problem is, if the entire postscript region isn't used (e.g. to have multiple plots on a page), then the 3-d axes do not overlay the z-buffer images correctly. I could not find a way to map the 3-d position coordinates to the 2-d postscript coordinates for sub-regions of the postscript page.

Any suggestions?

Thanks,

J.D. Smith

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