Subject: Running time display
Posted by gunter on Wed, 19 Feb 1997 08:00:00 GMT
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I would like to have an elapsed-time display in a widget application but I
can't figure out how to update the display. Placing the update-routine in the
event handler only works as long as events are being generated. Has anyone
else attempted this before?

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"When you are a Bear of Very Little Brain, and you Think of Things, you find
sometimes that a Thing which seemed very Thingish inside you is quite
different when it gets out into the open and has other people looking at it."
- A.A. Milne, "The House At Pooh Corner"