## Subject: Re: Make the plots invisible Posted by lecacheux.alain on Thu, 15 Nov 2012 14:22:44 GMT View Forum Message <> Reply to Message

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Le jeudi 15 novembre 2012 14:44:52 UTC+1, David Fanning a écrit :
> Alain writes:
>
   Ten minutes with your example gave me the following:
>
>
>
  Ah. I would have thought the word "duplicate" came
>
  from the French, but apparently not. ;-)
>
>
>
>
  OK, I have completely given up on getting an exact
  duplication of the plot I want, but it has to be
>
  considerably closer than this example!
>
>
  Robert Vincent and I spent another couple of hours
  working on this together last night. Although Robert
>
  had decided to give up on function graphics by the end
>
  of the night, I'm dumb enough to keep plodding onward.
>
>
>
>
  Anyway, together we came up with something that was
  showing some promise. Here is a comparison between
>
  the plot we are trying to duplicate on the left,
  and the plot we have come up with on the right:
>
>
    http://www.idlcoyote.com/misc/fg map side by side.png
```

```
>
>
  It took nearly forever to figure out the color bar,
  but we finally got it.
>
>
  There are obvious problems. The FG contour plot is
  still VERY small in the window. We haven't been able
  to figure out how to make it bigger. It seems to
  ignore the POSITION keyword we are passing to it.
>
  The box axes are a total joke. You can only label
  them on two sides, and even then, you can't label
  them as normal box axes.
>
  But, still, it was looking pretty good. At least
  it was until I took a close look at the lines that
  we overplot onto the filled contours. You have to
  blow up the plot to see this really well, so here
  is a blow up of the FG contour plot:
>
>
>
    http://www.idlcoyote.com/misc/fg_map_blowup.png
>
>
>
  You will notice that the overplotted lines don't
> line up AT ALL with the filled contours!!!!
>
>
  This, despite the fact that the two contour commands
```

```
>
> we use to create the filled and outline contours are
 IDENTICAL as far as we can tell!
>
>
>
 Here is the code we are currently using:
>
>
>
    http://www.idlcoyote.com/misc/fg_map_contour.pro
>
>
>
>
  We welcome any and all to tell us what we are doing
>
  wrong.
>
>
> Cheers,
>
>
 David
>
>
 David Fanning, Ph.D.
> Fanning Software Consulting, Inc.
>
  Coyote's Guide to IDL Programming: http://www.dfanning.com/
> Sepore ma de ni thue. ("Perhaps thou speakest truth.")
You should have read more carefully and executed the code I sent previously. It is pretty close of
what you want. The trick is to draw the map first, then to overplot the filled and line contours. A
slightly modified version follows:
restore, 'air.nc.data.sav'
t = systime(1)
Loadct, 53, RGB_TABLE=rgb
rgb = reverse(rgb, 1)
```

```
nlevels = 12
levels = round((max(data, MIN=mindata) - floor(mindata))*findgen(nlevels)/nlevels) +
floor(mindata)
levels = [levels[0], levels]
win = Window(Dimension=[640, 512])
win.Refresh, /DISABLE
mp = map('Equirectangular', CENTER_LONGITUDE=180, $
 POSITION=[0.1,0.05,0.95,0.80], $
 LABEL POSITION = 0, BOX AXES=1, $
 GRID LATITUDE = 30. GRID LONGITUDE = 45. $
 /CURRENT, ASPECT_RATIO=0)
mp['Longitudes'].LABEL_ANGLE = 90
cn = contour(data, lon, lat, /OVERPLOT, $
 GRID UNITS=2, MAP PROJECTION='Equirectangular', $
 RGB_TABLE=rgb, /CURRENT, $
 C VALUE=levels, /FILL)
cn1 = contour(data, lon, lat, /OVERPLOT, $
 GRID UNITS=2, MAP PROJECTION='Equirectangular', $
 RGB_TABLE=rgb, /CURRENT, $
 C_VALUE=levels, C_COLOR=!Color.White)
cb = COLORBAR(POSITION=[0.1, 0.91, 0.95, 0.95], $
  BORDER=1, TARGET=cn, TICKVALUES=levels, TITLE='Temperature °K')
m = MapContinents(COLOR=!Color.red)
win.Refresh
print, 'elaps:', systime(1) - t
end
._____
There is no particular difficulty nor surprise, except the '0°E' extra label.
alain.
```