
Subject: Re: Box Axes with Map Function

Posted by [David Fanning](#) on Sun, 02 Dec 2012 18:35:48 GMT

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David Fanning writes:

> I *finally* discovered a way to create box axes with
> the function graphics Map function that are labeled
> in the way we expect box axes to be labeled.

I've written an article that describes this in
more detail:

http://www.idlcoyote.com/ng_tips/boxaxes.php

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")
